

Theme: Stone Age to Iron Age

Date: Autumn 2020

History

Iron Age to Stone Age

Children will study how early civilisations developed from hunter gathers, the introduction of farming and into the Bronze and Iron Age.

Science

How humans were able to use the properties of materials to make tools.

Computing

Children will develop research techniques through safe surfing and checking sources.

Music

At the Movies – an exploration of the music from the movies.

PE

We will be developing map skills through a programme of orienteering.

PSHE

Being Me in our World

English

An exploration of magic in literature – contemporary and historical

An exploration of traditional riddles.

Story openings and setting description – based on writing style of Michelle Paver
Drama – leading in to writing in role as a clan member

Setting description – using identified story writing techniques to write settings with atmosphere.

Character description – creation of own spiritual stone age figure

Formal Report – the lives of hunters and gatherers

Persuasive letter – to the main character in the novel

Maths

Handling data – related to Stone Age to Iron Age information and negative numbers.

Art

Observational drawings of Stone Age artefacts

Recreating works by Geoff Taylor (artist study) who illustrated Wolf brother using a variety of medium

Religious education

We will consider big questions and different world beliefs.

Maths–

Read Roman numerals to 1000
Answer four digit divide by one digit division equations.

Use and convert between scales on a map.
Convert units of measure.

Begin to use algebra, such as $5x - 4 = 21$
Round decimals from two decimal places.

Science

How to be a scientist by reviewing scientific enquiry.

States of Matter:

What are the differences between solids, liquids, and gases.

How they are affected by heating and cooling.

How scientists classify materials

Reversible and irreversible changes.

Computing

Children will begin this year by reviewing how to stay safe on the internet.

MFL

French: This term, we will be developing language around the weather.